# **BPRS** Report

Level 2

An Evaluation of the use of ICT in English at KS3, focusing on experiences in the South East of England Virtual Education Action Zone.

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Supported by APU School of Education

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#### 1. 1.0) Title

An Evaluation of the use of ICT in English at KS3, focusing on experiences in the South East of England Virtual Education Action Zone; and identification of best practice.

#### 2.0) Introduction

The purpose of this project is investigate and evaluate how ICT is being used in English secondary schools, generally, but also specifically in the schools of SEEVEAZ (South East of England Virtual Education Action Zone). This investigation should culminate in some conclusions being drawn about best practice for the use of ICT in English at secondary level.

#### SEEVEAZ

#### Background

In April 2000 the **South East England Virtual Education Action Zone (SEEVEAZ)** was established under the UK Government's Education Action Zone initiative. A consortium of 19 schools in Essex and Bromley established a Learning Network committed to exploring a new model of school improvement.

SEEVEAZ embarked on an ambitious agenda. It sought to demonstrate that by establishing a clear and realistic vision, by applying resources at point of need and by harnessing the expertise of leaders within the consortium to share best practice and success, performance at all levels and in all schools would improve. SEEVEAZ sought to establish a new approach to school improvement, one that would be sustainable and replicable elsewhere.

The collective collegiality of the 10 primary and 9 secondary schools located over 2500 square miles and supported through the introduction of leading edge technology has made the sharing of best practice a reality. Real change and improvement is being demonstrated. The Zone recognises that its core business is to raise standards in each school. Its uniqueness lies in the way in which its member schools pursue improvement as well as the processes introduced to identify what works best and why.

The SEEVEAZ mission is about empowering and enabling schools to build internal capacity for their own improvement.

It has designed its improvement agenda around a Learning Improvement Model which establishes the synergy between all aspects of the school's operation and demonstrates how each impacts on the other when pursuing improved performance of students. These elements are supported through the principles of high-quality professional development, strategic and timely intervention and the innovative use of technology.

#### Mission

To build the internal capacity of SEEVEAZ schools to be responsible for their own sustainable, continuous improvement; becoming high-performing, self-evaluating, effective and efficient, striving relentlessly to ensure high quality educational opportunities and standards for students.

#### Vision

To establish an environment of continuous improvement, which is learning-centred, which engages a new professionalism and which utilises technology for learning to raise standards for all.

#### SEEVEAZ Schools

- Castlecombe Primary Jenny Shepherd
- Clare House Primary Bev Feather
- Hayes Primary Tony Hayes
- Katherine Semar Infants Jane Gilmour
- Katherine Semar Junior Jenny Burgess (x)
- Leverton Junior Janet Larkey
- Leverton Infant School Isobel Barron
- Malcolm Primary Mike Wilson (acting)
- Mottingham Primary Margaret Filby
- Princes Plain Primary Pam King
- St Anne's County Primary Jackie Parish (acting)
- Greensward College David Triggs
- Kelsey Park Richard Harknett (x)
- King Harold Mike Feehan
- Langley Park School for Girls Jan Sage (x)
- Mountfitchet High School Jo Mullis
- Ravensbourne School Paul Murphy
- Ravens Wood School George Berwick
- Saffron Walden County High School David Boatman
- Sir Charles Lucas Arts College Caroline Hobbs



SEEVEAZ Learning Improvement Model

Self Evaluating – Self Managing Schools

A range of methods will be employed to help research and illustrate the core issues. These methods will include a focused literature review, a survey of the SEEVEAZ members and an illustrative case study from our own experiences. In addition, there will be some reflective analysis on how use of ICT is described, or not, by learning theory.

#### 3.0) Literature Review

When considering use of ICT in English a useful starting point may be "what is English?" The purpose of this task is to consider the teaching and learning of English as a subject taught at KS3 of the National Curriculum. This splits the subject into discrete blocks such as speaking and listening, writing, media, etc. However, I would conjecture that English has developed beyond that. As the introduction to the BECTa publication "Teaching and Learning with ICT in English" says:

"ICT has fundamentally altered the way we communicate with each other and how we think about reading and writing"

Becta (2002:1)

Literacy is considered an intrinsic outcome of learning in English, but the term has become so complex with new literacies being invented (computer literacy) that Semour Papert even invented a new term to describe literacy in reading and writing, or traditional "schooled"– Letteracy! (Brindley, S (2000:14). Communication is no longer limited to "traditional" written texts, we now also have non-linear text through multimedia and the internet as well as electronic communication via email which are having an impact on English as a subject. Even Arthur. C. Clarke has suggested the importance of email as a new and important tool for communication and predicts that everyone in the world will eventually have it.

(http://news.bbc.co.uk/1/hi/special\_report/2949974.stm: 4/6/2003). As the subject of English encompasses media, the fact that many media can now be delivered electronically – e-books, computer games, educational materials, etc; suggests that ICT is now an intrinsic element of "English" and not only a skill to be learned. It can even be argued that ICT based communication now forms part of the network of language evolution. Computer gamers develop new terms, which are used world-wide by online gamers – forming entries into many languages at once. Young gamers can actually be a big stimulus in that development. (BBC 04/06/2003).

#### 3.1) Method

It is intended that this literature review should focus mainly on the following key issues.

i. Whether using ICT in English at Key Stage 3 can have any impact on attainment.

- ii. The most frequently discussed uses of ICT in English at Key Stage 3.
- iii. To find 2 examples of good practice in using ICT in English.

These issues will be researched through a book search in the APU library under the key terms "ICT, English, Attainment, Key Stage 3, Learning". In addition, searches will be conducted on the SWETSnet site (online magazine subscriptions) and the internet (via Google, vivisimo and Lycos) using similar search criteria.

#### 3.2) What is the Evidence of ICT's Impact on Attainment?

Over the last 15 years, a number of texts have been written about the relationship between ICT and education. Many of them reflect on work done in the UK, US and Australia in developing ICT in schools. I have chosen to focus on some key texts, focusing specifically on ICT in English, such as "English in the Digital Age" edited by Andrew Goodwyn (2000) and "ICT and Literacy" edited by Nikki Gamble and Nick Easingwood (2000).

I believe in the ability of ICT to raise attainment but there is actually very little evidence in these books or any others read, which supports this view. The subject is relatively new and there seems little pedagogical basis for teachers to draw from, although this would seem to be true throughout all subjects. The constructivist approach for learning through doing does not seem to be commonly accepted in education yet – even though the evidence for it's ability to motivate and challenge children through computer games seems astonishing. (Thompson 1999). In addition, little research seems to have been done into ICT's impact on attainment and these three issues prevent firm and reliable analysis.

This lack of evidence does not prevent technophiles and commercial software manufacturers from claims about the ability of ICT to "Help your child stay one step ahead." (Buckingham et al (2000:36)). Buckingham goes as far as to say of one software supplier:

"The claim that using such software will give your child a 'head start' in the educational race is quite unashamed"

(ibid)

Even BECTa say:

"It has unique potential to extend and enhance pupils' learning in English." BECTa (2002:1)

Altough this doesn't go as far as to suggest the power to improve attainment!

My personal experience does suggest that when used "imaginatively" (ibid) it can help to raise attainment through its impact on the students' motivation and engagement.

Several authors were prepared to make positive statements about ICT's ability to motivate learners and enhance learning, but none made direct observations or judgements about ICT's impact on attainment in English. The exception was the ImpaCT2 study, one strand of which was a specific focus on ICT's impact on attainment. The study response document states:

"The ImpaCT2 study has – for the first time on this scale in the UK – revealed a link between higher ICT use by pupils and their improved performance in National Tests and GCSE exams."

(ImpaCT2 Response (2002:1))

Bearing in mind that this is a generalised statement over the three core subjects it is far more telling to view the complete findings for key stage 3. In the full document the analysis of ks3 included some interesting comments:

"The majority of pupils surveyed reported never or hardly ever, using ICT to support their learning of English, either within their English lessons (61%) or within their wider school experiences (72%)"

(ImpaCT2 (2002:21))

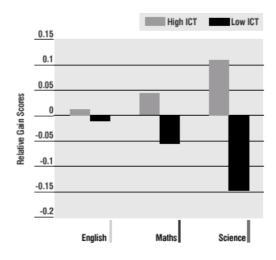
This is a worrying statistic as it is almost impossible to make judgements on empirical data if the sample is so low. Further more, the report goes on to say:

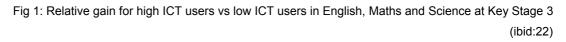
"Clearly, any effects identified are likely to be as much a result of home use as of use in lessons"

(ibid)

This could be a powerful argument in favour of independent learning, or an indictment on cross curricular ICT experiences in this country.

The report analyses student attainment in KS3 English across users with a relative high and low usage. Even though the overall impact on attainment is negligibly small in real terms – the comparison between the two levels of usage is still telling.





Again, as the ImpaCT2 authors quite rightly say:

"In mathematics and English, there is a positive association but it is not statistically significant."

(ibid:23)

When analysing why Science can demonstrate a statistically significant association between increased ICT usage and attainment, we can't point to the increased use of ICT in school as Science has a significantly lower percentage of use than English (ibid). Therefore – why is there a higher impact on attainment?

I would suggest that the higher impact in Science is down to a number of separate issues.

• Science teachers tend to have a wider breadth of ICT competence and confidence (personal observation as a teacher trainer) resulting in higher quality teaching and learning.

- Science is very content driven. The KS3 curriculum document extends to 9 pages of content and skills, where English is 9 pages for KS3 and 4 combined. The content is very fact orientated. Emphasis on Scientific enquiry is also key.
- To me, the English curriculum appears to be more about an emphasis on process. (Speaking, listening, writing). The content is more interpretative (studying texts, poetry) Skills, knowledge and understanding are also key (Grammar, etc)
- Science departments readily apply a wider range of ICT based opportunities (data processing, data logging and control) as well as those used by English (Multimedia, research, Internet, scientific simulation.)
- English departments tend to be limited to presentation with access to internet and multimedia resources. More creative departments may also use video / audio / storyboarding but then so can Science.
- From the KS3 Curriculum, there appears to be a higher emphasis on using ICT. The English curriculum has 2 highlighted "ICT Opportunities" the Science one has 13! This is significant in terms of perceived expectations – almost as if the DfES don't expect much use of ICT in English.

#### Conclusion

It is not possible to form meaningful conclusions on the basis of one study, although that study may act as a useful indicator. However, in general there is insufficient evidence to support an argument that increased use of ICT results in a statistically significant increase in attainment at Key Stage 3, in English. The evidence from Science suggests that the potential exists for the claim to be proved in the future when English departments match Science in expertise and use. Observation and experience still, however, lead me to believe that ICT use can have a positive impact on attainment.

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#### 3.3) Most frequently discussed uses of ICT in Key Stage 3 English

Most texts recognise the importance of the Word Processor as a means to engage students in writing. As Sue Brindley says:

"There has been evidence that teachers initially used ICT to correct secretarial features"

Brindley, S (2000:14)

I think this is a very accurate observation from my own experience, but perhaps unsurprising when teachers themselves had little or no experience beyond this "Secretarial" use. Nick Easingwood goes even further:

"Word-processing, or what many teachers perceive as word processing, has been the preferred use of the computer for many years in Britain's schools."

Easingwood, N (2000:49)

The benefits of allowing students to draft, redraft and present their work using a Word processor are unquestionable, as Easingwood goes on to say:

"To the reluctant writer this may have the emancipatory effect and redrafting will evolve into editing, itself a higher order literacy skill. Whether this is done by the original author or peers, the emphasis is on changing text to make it better, rather than rewriting it."

(ibid:50)

So, despite the apparent functional use of Word Processors, quality learning can take place in a discovery based way. My observation is that the use of the Word processor tends to be to *present work already drafted* by hand in its final version, which could negate the benefits above.

I posed a question to the members of ACITT (ICT Co-ordinators forum) about use of ICT in English. Only one person protested, saying:

"I get really angry with 'ICT + English = Word processing'. For heavens sake, we have possibly the single most important learning tool available to us since we dropped slates for pens and all we can do in English is 'copy up in best'!"

> (Teresa Wilson. teresa@chalkface.com Sent: 01 March 2003 11:47)

It is true that there are many good examples of use of ICT in English, which could demonstrate, in my opinion, similar positive outcomes to those shown in Science – if usage was increased for all students. These will be explored in the next section, but the general feel from the literature is that the main use of ICT in English is still use of Word Processors as typewriters – not learning tools. To quote another response from the ACITT discussion group:

"...while I agree that there are more things in the world than word processors, they are surely a lot more than copy up in best. Drafting redrafting - or writing with light as it was once called is a liberating skill for most humans. Certainly I couldn't go back to using a pen. So multimedia has a place (limited in my view) but all power to the word processor users in English. Just using a suite of computers to draft and redraft coursework will give massive achievement gains to the whole ability spectrum in English."

> (Martin Kilkie <martin.kilkie@greenwich.gov.uk> Date: 01/03/2003 22:38:05)

Although I take his point about the value of Word Processing, I feel that the evidence simply doesn't support the view that it gives "massive achievement gains". If this were so, I would expect to see a more significant impact on attainment than that shown in section 1. It could be argued that the use of ICT in English is currently too low and inconsistent to say that there isn't such impact – but that argument works both ways.

Examples of web based and multimedia approaches abound in the literature. It seems that the use of hypertext and hot texts is generally approved of, as Davison and Dowson say in their Introduction:

"...reading texts on computers, especially Web pages with 'hot words', draws attention to the multidimensionality of reading, which has never been so apparent before.

(Davison & Dowson (1998:14))

What I feel is particularly valuable about the emergence of this type of approach is the non-linear / lateral approach to thinking it engenders. Tweddle et al also note this particular outcome, with the observation:

"There will be a need for a broader repertoire of analytical skills and expanded criteria to enable students to make decisions about reading and writing based upon their understanding of what different texts are good for." (Tweddle et al (1997:2))

Going further, Brindley describes the use of hypertexts as an *advanced literacy skill* (Brindley, S (2000:16)), which must be a positive learning outcome if even young students are doing it, capably. Not all authors are so taken, however. Richard Millwood makes the observation:

"The essential difference with hypertext as a new medium is the non-linear structure (what becomes of narrative?)."

(Millwood, R (2000:43))

One might argue that, though fair comment, is it not also possible that in an essentially hypertext driven world – the non-linear literacy is an equally important skill to narrative?

Another example of common practice in English is the use of Multimedia CD ROMs. These can potentially possess many of the non-linear benefits of the web but can also be more structured, for example following a timeline (James, B (2000:66)). My own research has shown that these products are most successful if there is some structure and meaning to the product (experience). Also, when students have full access to the product so that the revelatory paradigm can come in to play. As Becky James comments in her discussion of "Titanic – An interactive Journey":

"The combination of these elements (sic) engages the reader's attention in a way that traditional word-based texts cannot"

(James, B (2000:66))

Use of it simply as an instructional tool devalues the potential learning outcomes significantly (Norman, P (2002:23)).

Finally, the use of email merits discussion in all of the texts I read. Andrew Goodwyn reflects the views of most authors with his comment that:

"The astonishing facility of email is to turn us all into rather better, if somewhat promiscuous, correspondents."

(Goodwyn, A (2000:19)

From my own observations of students and email I would have to concur, but Goodwyn goes further in his claims for email.

"It is not just the speed and reciprocity of email that **enhances learning** (my emphasis); it is also the medium itself. It is a new hybrid form of communication that brings speech and writing together, inviting conversational writing with a voice that the reader will soon 'hear'."

(ibid)

It is certainly true that students enjoy the nature of asynchronous communication with email and the positive benefits of them developing as "habitual writers" (Tweddle et al (1997:29)) are unquestionable, particularly for boys. It could be argued that there are also serious downsides to Email, though. The language used in emails is often informal and significantly different to protocols used in other media. This could be said to have a negative impact on quality of writing – a deskilling effect; even if the engagement in writing increases.

#### 3.4) Examples of good practice.

To my eyes, the English Curriculum for KS3 seems to be written as if ICT doesn't exist. The breadth of study section only talks about film, TV and radio – no mention is made of Internet or computer based resources (CD ROM, etc). Print and ICT based information texts are highlighted separately but the potential of accessing

"unpublished" creative work, such as poetry and essays, is completely ignored by the focus on information. The wealth of possibilities for communication are also ignored. No mention is made of email or other synchronous (messaging) or asynchronous (bulletin boards) communication. To be fair, the curriculum is written in a generic way and many aspects are open to an ICT interpretation as well as the more traditional ones, but an explicit description of possibility would have helped allay the impression that the authors have no interest in the:

"..unique potential *(of ICT<sup>1</sup>)* to extend and enhance pupils' learning in English."

(ibid:1)

Some of the issues are addressed by the British Educational Computer Technologies Association<sup>2</sup> and also by the TTA<sup>3</sup>. All newly qualified English teachers will have undertaken the Teacher Training Agencies initial training, which specifies a range of uses of ICT in teaching and learning of English:

#### ICT in secondary English

ICT has the potential to make a significant contribution to the teaching of English by: enhancing and developing pupils' reading and writing	ENG1A	
supporting and enhancing the study of literary texts	ENG1B	
enabling pupils to engage with texts in ways that would not always be possible through a paper-based activity	ENG1C	
enabling pupils to focus on the content of their writing	ENG1D	
emphasising the link between the writer and the audience	ENG1E	
promoting the integration of reading, writing, speaking and listening	ENG1F	
enabling literacy skills to be extended beyond reading and writing of chronological and linear text	ENG1G	
providing a flexible and time-saving resource	ENG1H	
enabling the teacher to make formative and summative assessments	<u>ENG11</u>	
allowing the teacher to focus directly on texts at different levels, using different strategies	ENG1J	
		TTA (2000)

Note the directive tone of the opening sentence "...*impact on the teaching of English.*" Within the training objectives for each of these foci a range of examples are suggested. For enhancing and developing reading and writing, for example:

<sup>&</sup>lt;sup>1</sup> Author's addition

<sup>&</sup>lt;sup>2</sup> BECTa

<sup>&</sup>lt;sup>3</sup> Teacher Training Agency

"by increasing challenge and pace in a timed session through the use of a real-time computer simulation or participation in an on-line newspaper day, both of which require pupils to receive, act upon and respond in a specified time; or through more direct contact with real audiences beyond the classroom and the local community, by providing access, for example through use of fax or the Internet, to a wide range of up-to-date learning resources."

(ibid:9)

By inference the description above is specifying a more cognitive approach to learning for the students. The interaction and contact with "real audiences" would infer a situated approach to learning where the immersion in communication with a situation will drive the need to develop the strategies and skills to cope with it successfully. The last objective also suggests a more cognitive or constructivist approach:

"when reading a multi-layered text such as a family history readers can take a number of different routes through it, accessing graphics, text and sound. Teachers need to recognise the different reading demands made by such texts."

#### (ibid:9)

It is debatable whether these approaches can be described as good practice, but my experience shows that students are motivated better by and show greater engagement with such activities. However, not all of the objectives are illustrated in the same way, for example objective 2 discusses how students can use split screen to compare texts (ibid:9). This is a good idea but could easily be achieved through a photocopy where the much higher resolution, compared to a normal screen; suggest that it may be better for young eyes.

There is still a question about the use of the term "literary texts". It is never clear if the authors consider this to include web-based publications or not. Has the ability to publish world wide electronically had an impact on "literature"? This is an area that deserves further research, but there is a feel of looking for uses for ICT, many

of which simply refocus existing strategies onto a computer workstation but don't address good or more innovative practice.

The suggestions are not simply Word Processor based activities. This is a common theme throughout the rest of the objectives and is supported by the guidance for ICT in English from BECTa. Within this document a number of alternative approaches are highlighted. Some are the same as the TTA document while others are far more creative:

- Using hypertext to explore relationships between and within texts.
- Investigate language in use on the internet
- Use databases of language to explore word usage
- Use a spreadsheet to present in a pie chart findings from a pupil questionnaire as part of a discursive essay
- Use a multimedia package to display images and words that add or contrast with the words of a spoken performance
- Record drama and spoken language in class for the purpose of discussion and reflection

BECTa (2002:2-4)

This is more reflective of the wider range of skills employed in Science. If all English teachers could be encouraged to use ICT in these ways and to become active participants in developing other ideas, the relative impact on attainment may even start to challenge that in Science. As the BECTa report on ICT in practice Award winner Judith Kneen says:

"As well as easing mundane, mechanical tasks, Judith believes that ICT helps to enrich and widen teaching and learning and, in particular, she points out that the Internet offers diverse opportunities for comparing and contrasting different forms of writing, as well as an incentive for students to write and publish their own material."

BECTa (2002)

Some texts show Word Processor use being refocused. "Being creative with a word processor" is an online text, which offers suggestions on the use of WP as a learning tool, rather than just as a means of presentation. Techniques such as application of colour to identify rhyming words or using the find and replace tools to switch words in a text. I also like the use of font styles to highlight mood and meaning within the text (http://www.smartgroups.com/vault/english.teaching/Using %20ICT?viewtype=Detailed&shownum=20&sort=type&dir=asc&startrow=1, visited 5<sup>th</sup> March 2003). Allowing students to engage with a readily available and familiar application but to use it to demonstrate understanding of concepts rather than for presentation is a different, creative and exciting way of using the everyday Word Processor.

A second example of a more creative approach to learning in English is Kar2ouche®. This is a storyboarding and animation multimedia tool developed by immersive education and Oxford University. One of the keystones of the marketing for Kar2ouche® is the research carried out by Oxford academics into its impact on learning. It could be argued that perhaps the researchers have a vested interest in seeing it succeed as they have helped develop it (Birmingham et al (2002:142)) and this may colour our judgement as we read the research. The claimed rationale behind the software is to think about and explore the theatricality of a situation (in this case Macbeth) and to creatively explore as if a director of the play. (ibid:142) The inference here I believe is that the learning is situated, a term referred to in the introduction (ibid:140) and therefore a step beyond the normal whiteboard and pen discussion. Indeed, Birmingham and Davies state:

"Careful scrutiny of all the data generated in the trial lessons made explicit two distinct devices intuitively used by pupils during their exposure to *Kar2ouche*® to gain a deeper understanding of the set scenes than may have been possible by other means. Both point to the usefulness of being able somehow to bring to life moods and moments of the play. " (Birmingham and Davies (2001:241))

To enable students to gain deeper understanding in a way they enjoy and are motivated by has to be a good thing in my opinion.

Although there are other examples in literature of good practice, these are the two examples that stood out for me. As the wealth of online and curriculum content grows and the use of learning technologies becomes more prevalent I would expect to start seeing specific consideration given to best practice in use of whiteboards, animation, digital video.

#### 4.0) Illustrative Case Study

#### 4.0.1) Methodology

This case study is intended to be a representative example of good practice in using ICT in English. The project was not planned as action research, so the case study itself represents a naturalistic and interpretative approach to reviewing the project.

All comments are based on student, teacher and my own perceptions and observations – based on experience of the task. This is obviously a subjective approach relying on personal interpretations and is therefore interpretative.

Although judgements about the projects impact on attainment may be made, a positivist approach would not be suitable as no empirical data was gathered. All such judgements are based on teacher experience and knowledge of students. A positivist approach would have been able to offer a higher level of rigour and integrity for such claims, but as a retrospective analysis this is not possible to achieve.

#### 4.1) Introduction

For several years, the English department have delivered a module on Shakespeare to all students at the end of year 9. This has been focused on Macbeth and was traditionally delivered through a combination of taught content, book based resources, discussion and presentation work – mainly in written report format. With the provision of laptops to all teachers, the introduction of broadband – school wide internet access and improving networked computer facilities; it was decided to try and enhance students' experience and develop a wider range of skills by refocusing the task into an ICT led activity.



Fig x: Year 9 students at SWCHS working on their Macbeth Project.

#### 4.2) The Task

The initial concept was that students would work in small "press" teams to investigate one aspect of the play or Shakespearian / Elizabethan life. This would then be presented in the form of a web page or site, thus developing a new set of skills and, hopefully engaging, stimulating and motivating the students in their learning. The tools available at that stage included Microsoft Word® and Publisher® for presentation. A BBC CD Rom of Macbeth for research and a variety of book based resources. Hardware access included approx 1:2 computer to student ratio in the room, a scanner and access to a laptop with microphone and sound recorder.

#### 4.2.1) Critique of Task

One of the main criticisms of this type of task is that it relies heavily on ICT skills and development of new skills even to get the students to the point where they are able to put a meaningful presentation together. Some of the English teachers felt that this time would be better spent on analysis and discussion of the piece and less "distraction" from the technology. I agree that the time invested could be considered "expensive" from an English learning perspective. Ideally the students would go straight into the task without so much teacher intervention, however, in the early stages of the project, both students and staff were lacking the skills and experience needed to do this. It could also be argued that the time invested in developing the skills is repaid by time saved in presenting the final piece. The students would have to invest more time (from experience) producing

an equivalent paper based outcome without the use of ICT. Perhaps a compromise would have been for all students to complete an ICT generated word processed document – however, this removes the ability to produce non-linear content and to link to external sites and sources for the audience to experience.

#### 4.3) The Pilot

My role as head of ICT was to work with the then head of English to develop an approach which allowed us to enhance the students' experience of Shakespeare. I suggested the task and ways of differentiating the approach to ability. I also delivered training to the department to enable them to help support students in their ICT skills. In addition I supported most of the English classes for at least one lesson to help the subject teacher build confidence. This included teaching the students the ICT skill aspect of creating the web page and offering my experience when talking about researching and producing resources. It was also my role to evaluate the outcomes, in terms of the teachers and students perceptions of the tasks and to develop the project around the feedback received. Although the project was never talked of as action research and certainly was not defined by an academic approach to researching, it was essentially that.

For the first year students were placed into groups to work together. It was decided fairly early on in the early stages that the weaker students would be given the flexibility to produce a simpler presentation in Newspaper or Leaflet format, or on Power Point®. This decision was taken when it became obvious that creating a web page in publisher (in itself not too difficult) combined with our network was too difficult for some students who were not familiar with it. The mid to more able students didn't seem to have any difficulty and were able to progress effectively after a brief introduction to the program.

Each class was supported by an ICT 'specialist' if required, both to teach the web creation aspects of the task and to help and support the normal English teacher in guiding the group. Students were able to capture resources off the internet, scan in material from the books and record their own audio interpretations of the scenes they had chosen – if desired.



Fig y: The Author supporting a year 9 English Group

#### 4.3.1) Critique of Pilot

The pilot could be considered flawed in several ways. This is perhaps not surprising as it constituted a dynamic and new way of using ICT within our school. The pilot was expensive from the context of having two teachers in many classes - an English teacher and an ICT support teacher. Another criticism could be that the teachers had limited effectiveness for a high cost - the ICT person not necessarily being able to offer high quality advice and learning support for the English context and the English teacher for ICT. We felt that this was a necessary and acceptable part of running the pilot and were under no false illusions about the overall validity. Another criticism that could be levelled is that that there was no attempt to measure relative attainment before and after the task, so we have no empirical evidence that the task added any value to the students learning. The only evidence is naturalistic and perhaps, therefore, less robust as it is based on interpretation and observation. I would naturally argue that an empirical approach would have been fairly meaningless on such a small sample and the project demanded a more flexible and teacher led interpretative way of analysing the outcomes.

### 4.4) The Pilot outcomes

Staff Comments	bigh motivation of the students
Stan Comments	high motivation of the students
	<ul> <li>positive engagement in the task</li> </ul>
	<ul> <li>high quality of the learning outcomes</li> </ul>
	<ul> <li>short term improvement in engagement and motivation</li> </ul>
	<ul> <li>improvement in quality of presentation</li> </ul>
	<ul> <li>improvement in demonstration of understanding and</li> </ul>
	interpretation of an aspect of the play
	<ul> <li>not all students benefited</li> </ul>
	<ul> <li>groups of 2 or 3 to share a computer meant that some</li> </ul>
	students chose to have little real input and therefore showed
	no demonstrable improvement in any aspect of learning
	Many students found the task too challenging and therefore
	suffered negative effects on learning – disengagement, lower
	motivation and lower attainment.
Student	<ul> <li>majority of students enjoyed and valued the task</li> </ul>
Comments	<ul> <li>able to identify simple ways in which they had enjoyed the</li> </ul>
	task.
	<ul> <li>ranged from simple enjoyment of using the computers to an</li> </ul>
	appreciation of the independence that the task engendered.
	<ul> <li>improvement in quality of presentation</li> </ul>
	<ul> <li>some didn't like sharing</li> </ul>
	<ul> <li>some felt that the whole thing was boring (bored by the topic</li> </ul>
	in general and not necessarily by the different approach.)
Other	The products produced varied from simple printed
Observations	documents, through fairly basic slideshows all the way to
	multiple page websites with internal and external hyperlinks,
	sound and image/text content
	One student even included a virtual reality tour of the globe
	theatre that he located on the internet!
	<ul> <li>ICT is not a solution to every child's learning needs.</li> </ul>
	<ul> <li>For many the lack of enjoyment stems from lack of</li> </ul>
	understanding of the work or a desire to protect "street cred"
	by rejecting it.
	Some fairly bright students take the view that it is easy – they

know they can achieve it, so why prove it?

#### 4.5) Evaluation of Macbeth Project

Bearing in mind the criticisms of the project discussed above, this evaluation will attempt to analyse the project against its original intent.

- The project aimed to improve motivation and engagement of learners within the context of the study of Macbeth by William Shakespeare.
- The students were to develop a new range of skills in the use of ICT.
- The students would develop teamwork skills as they would have to work in small teams.
- The students would demonstrate their understanding of an aspect through the completion of a presentation.

Initially, the high teacher overhead and lack of ICT access for the English groups were a problem that resulted in perhaps a lower degree of engagement than could have been possible. The lack of access and the group work enabled some students to disengage from the task early on and others were able to "hide" within their group and could not be said to have "demonstrated" understanding. Most students were seen by the teachers to be on task and active and many were very positively motivated and achieved high order outcomes through their presentations. Many students focused on an aspect of Elizabethan life rather than an element of the play and it is possible to argue that this has a negligible impact on their understanding of the play as the period that Shakespeare was writing in was differently, culturally and environmentally to the actual situation of the play. Therefore the investigation could have had only limited ability to inform the students on Macbeth itself. Conversely, it could be argued that the freedom to investigate Shakespeare's own situation allowed some students to broaden and even enhance their understanding of the political nature of Macbeth and the constraints that allowed it to be written as it was – given the nature of drama in Elizabethan times.

For all students the presentation allowed the development of ICT skills. Many learned how to put together a web site with non-linear text and enhanced use of illustrative techniques – sound, graphics and animation; when compared to the previous written presentation. Many students developed their skills in preparing text for a given audience and considered the level of language appropriate to their audiences needs – but the group work approach allowed some students to avoid undertaking any significant input and therefore development of either skills or understanding – both in terms of language and ICT.

The students who engaged and worked effectively within their groups did develop effective team work skills – negotiation, planning, discussion, etc. Again, though those students who chose to allow others to lead and had little or no input did not benefit from the approach. The argument here is that these students need 1:1 access in order to ensure that they are engaged and focused, even if they have to carry out planning tasks with others.

Staff found the task interesting and different although some concerns were evident about its value, educationally (ie. To benefit learning in English rather than ICT). These concerns were and still are real and valid and the task needs to develop in a way that allows English teachers to take ownership of the project completely and develop it in ways that they are happy with. The future at this stage could include the incorporation of a module allowing students to model a chosen scene from the play using the Kar2ouch® application. This will broaden student skills and help them visualise their interpretations of the scene more readily. The benefits or otherwise of Kar2ouch® are discussed elsewhere and won't be dwelt on here.

#### 5.0) Survey of SEEVEAZ secondary school members

#### 5.1) Method

A simple and quick to complete questionnaire was created (see Appendix A), and sent direct to the Head teachers of the secondary members of the action zone. The heads then passed this on to their English teams who completed the survey and returned it direct to the researcher.

The questions were formulated to be brief and easy to answer as the time aspect was considered to be the most likely block to completion. However, the questions were also designed to give a viable insight into how ICT is being used in English in these schools. All but one school responded with all English staff in each school taking part. This allowed me to see if there was a variance in opinion or experience within institutions. Other than the school, the survey was anonymous to encourage participation.

The survey is a naturalistic study of teacher experiences and is predicated on professional observation and judgement being able to provide and accurate insight into the work being done. Although the number of teacher survey is high for the Action Zone, in statistical terms (ie Nationally) it is insignificant as a sample and can not be construed to represent experience outside of this particular group.

#### 5.2) Data Processing

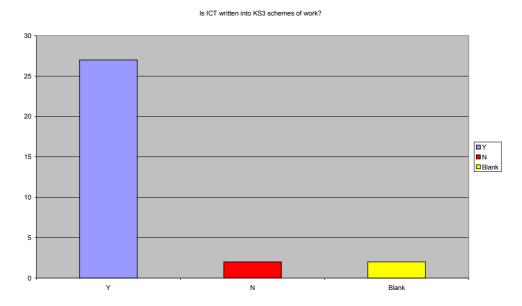
The survey asked the teachers x questions. These ranged from how frequently ICT was used in lessons and whether it was written into schemes of work; to whether teachers felt their use was more cognitive or behaviourist in approach – the exploratory / experiential learning approach as opposed to the skill and drill.

Returned data was input to a spreadsheet allowing for quick and easy calculations of percentages, spreads and for graphical display of the outcomes. In addition, pivot charts were used to analyse cross question responses (eg; the number of respondents who said yes to question 1 also said no to question 4).

#### 5.3) Data Analysis

5.3.1) Question 1 - Is ICT Written into KS3 Schemes of work?

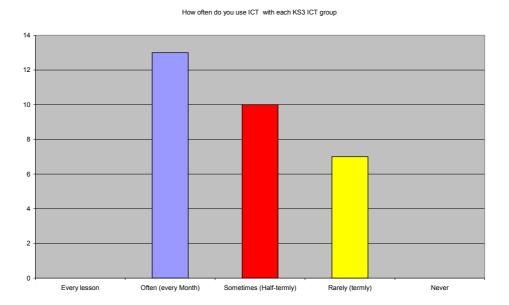
Designed to measure how effectively SEEVEAZ schools have been in refocusing their use of ICT into subject areas. Some schools teach discrete ICT and therefore may not see a need to have anything written into schemes of work; some teach cross-curricular ICT and require ICT focused activities in schemes of work and some encourage ICT based learning activities in all schemes of work regardless of how they deliver ICT.



The response clearly shows that SEEVEAZ schools have made good progress into ensuring that ICT based learning activities are part and parcel of their practice in English. The aim of the zone would be to effectively have 100% of schemes of work written with consideration of the opportunities offered by ICT, and this is very close to meeting that objective. Further analysis will show whether this is having any impact. There is no way of comparing this to a national picture as the available research has only looked at use if ICT not planning for use.

#### 5.3.2) Question 2 – How Often do you use ICT with each KS3 Group?

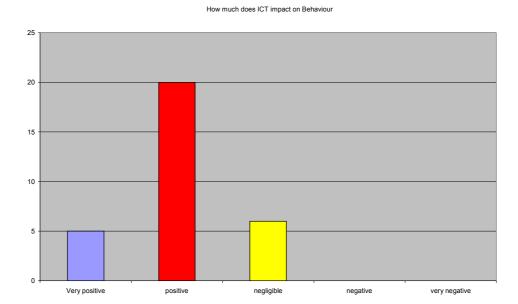
The inclusion of ICT within a scheme of work is very different to actually using it in the classroom. This question focused on how often the respondents actually use ICT in their lessons.



A national survey conducted for the DfES (ImpaCT 2) showed that 61% of KS3 English respondents said they "hardly ever" or "never" used ICT in lessons. The SEEVEAZ show an equivalent result of 23%. This is a significant difference between the national picture and the action zone, demonstrating a much higher frequency of use in SEEVEAZ. What isn't clear from either survey, to be critical, is how use of ICT is defined. A significant amount of use may be attributed to laptop and projector led activity rather than students sitting at PCs. Also, quality of learning is in no way related to amount of use. However, the difference is notable and suggests that the zone is moving toward its objective.

#### 5.3.3) Question 3 – The Impact of ICT

This set of questions aimed to measure how much of an impact use of ICT has on certain aspects of learning. The sub-categories were attainment, behaviour and motivation. Although it would be pleasing to gather statistically sound empirical evidence that ICT raises attainment, etc; in reality this is very hard to show. The Impact 2 study has attempted to do so and has been discussed and critiqued earlier in this report. My aim was to ascertain how teachers feel about it. An intuitive reflection on experience rather than hard evidence.

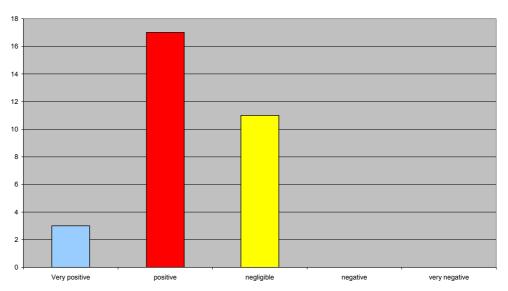


#### 5.3.3.1) Impact on Behaviour

The response to this first question is very interesting. No one seems to feel that use of ICT can have a negative impact on behaviour. The overwhelming response is that the impact is positive or very positive (81%). From experience I would say that I agree, generally, but there is also a difference between poor behaviour generally and being off task. A student who can access internet pages and other online treats may indeed appear to be well behaved, but are they actually doing what they have been asked? Off task behaviour can be an issue of concern in ICT based lessons regardless of subject discipline.

#### 5.3.3.2) Impact on Attainment

Does use of ICT actually help to raise student attainment? Is the use of computer technologies perceived, by teachers of English within SEEVEAZ, to help increase the level or work that a student at KS3 completes, as compared to traditional classroom based activity?

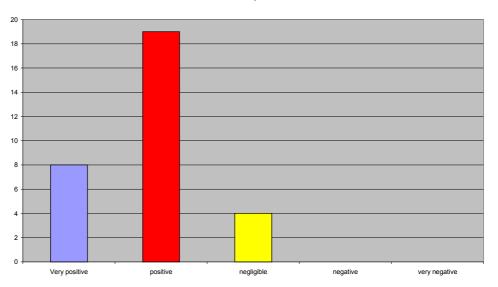


How much does ICT impact on Attainment

This is a far more telling response as to teacher attitudes to use of ICT. There appears to be a common view that ICT can help raise attainment, although there is very little proof. Teachers in SEEVEAZ seem to feel that the impact is positive, but no where near as much as with behaviour. Most accept that it has an impact on presentation and that can raise overall attainment, but actual impact on knowledge, understanding or skill is harder to prove. Teachers may also be wary, as a suggestion that ICT has resulted in raised attainment is also an implicit suggestion that their teaching may not have – hence the 35% response who felt the impact was negligible. Surprisingly, though, no one felt that there was a negative impact. Again, from experience, I am convinced that inappropriate or poorly planned use of ICT can actually impair performance and thereby limit or reduce potential attainment.

#### 5.3.3.3) Impact on Motivation

I have often heard it claimed that students seem to be better motivated when allowed to access ICT resources as part of their learning. This question was to test that issue. It would be particularly useful to see if there is any correlation in teachers perception between the behaviour and motivation aspects. One would hope that better motivated students would appear to be better behaved!



How much does ICT impact on Motivation

Once again the response seems to be overwhelmingly positive. There is no suggestion, in these teachers perception, of a negative impact on motivation – although, again from personal experience, I have known some girls to withdraw themselves from participation when confronted with a computer. Only 13% of responses suggest that the effect is negligible leaving a significant 87% who feel that use of ICT has a positive or very positive Impact on motivation.

There is a small difference here between motivation and behaviour with 6% more feeling that the impact on behaviour is negligible. So at least some students seem better motivated without it significantly affecting their behaviour! This increased or perceived increased motivation may, of course, be the proving factor in the perceived improvement in attainment; the outcome being less swayed by natural ability or intelligence, in some cases, and more by how well motivated they are.

#### 5.3.4) Question 4 – Most common uses of ICT in English

The purpose of this question was to examine my supposition that most English teachers use ICT primarily for the purposes of redrafting and final presentation of work, rather than for engaging students in more interactive and cognitive learning processes.

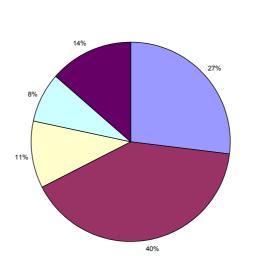
The question posed five common uses of ICT and asked teachers to grade their frequency of use from most often to least often. These uses were:

- Drafting and refining
- Final presentation
- Firmly structured web research
- Unstructured web research
- Creative development

While not at all exhaustive, this list does summarise the uses of ICT that seemed to feature most prominently in my reading and conversations with English staff.

To simplify the analysis results will be presented in most and least often comparisons. Due to the 5 stage line that teachers had for defining their frequency of use the results are more subtle than these two graphs suggest, but the main findings are telling.

Most Often

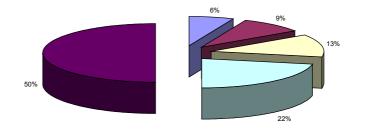




This graph demonstrates where teachers have rated each method as used most often. It can clearly be seen that the majority of teachers, 67% in fact; say that they use ICT for drafting / refining work or for final presentation most often. This is what I describe as an "Instrumental" use of ICT. It helps presentation, may be enjoyed by students and may result in higher motivation and attainment on a superficial level – but is learning actually taking place? From conversations with English teachers I believe that the learning has already taken place and the ICT is simply being used to present work – the typing pool approach. This is a little disappointing in the context of an organisation – SEEVEAZ, which promotes use of ICT to enhance *learning*.

In comparison we will now consider the results of the least often used method. From my earlier suppositions based on my reading and personal experience, the method I would expect to show as least often used is the cognitive method – which I described in the question as "creative development" as it includes such opportunities as Kar2ouche.

Least Often



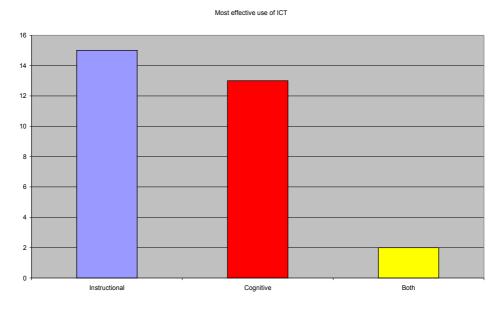
Drafting and refining
Final presentation
Firmly structured web research
unstructured web research
creative development

The results clearly show that 50% of the teachers say that they use this approach least often. The unstructured web research option surprised me as I felt it was the way most teachers conducted research tasks on the internet – basic free searching; but of course it may just be that 22% of teachers either don't use internet research at all or only very occasionally. Reasons why the creative approach may be less well used could include lack of access to computers (cited by several teachers) lack of training /

understanding and lack of support. I question whether there is real understanding of cognitive learning methods when it comes to teaching using ICT – the lack of confidence many non-ICT staff feel in their own abilities effectively forms a block to the use of such methods. However, with nearly 14% of teachers saying that they are using creative approaches most often there is obviously some progress being made, as I am sure that would not have been the case before the zone.

#### 5.3.4) Question 5 – Most effective use of ICT

The final question was chosen to identify if there were any underlying issues in teacher practice which may influence their choice of methods. I decribed an instructional use and a cognitive use and asked the teachers to choose which is most effective, in their opinion. My expectation was that most staff would choose the instructional option as this is how I would classify what I have seen for myself, and what I believed to be the case from reading. I felt that the cognitive approach would not be fully understood and therefore would show poorly in the comparison. The result was somewhat different.



There is very close to an even split here with similar numbers of staff rating the cognitive methods as effective as the instructional. This suggests that, despite my own experiences, English teachers do appreciate the potential for learning of the cognitive approach – but perhaps are unable through

lack of time, access or skills to employ this methodology themselves. A further question asking for an explanation of their answer to question 5 may have shed more light, but then would have gone against the aim of a quick and simple to complete sheet.

# 5.4) Conclusions

- Despite SEEVEAZ's aims, use of ICT in English is still primarily focused on "Instrumental" uses such as redrafting and presenting work.
- Despite the predominant use, nearly half of English teachers in SEEVEAZ do recognise the potential and worth of more creative or cognitive learning approaches.
- Using ICT in English at KS3 appears, in teachers' perceptions; to positively impact on motivation and behaviour.
- It is not believed to have as high an impact on attainment. What impact it does have is perceived to be positive.
- SEEVEAZ schools have a higher than national use of ICT within English lessons and ensure that use of ICT for learning is written into KS3 schemes of work.
- The higher number of teachers who recognise the value of cognitive approaches, coupled with the lower number who actually use ICT in this way suggests an issue of training / resourcing and confidence.

#### 6.0) Critical Analysis of Learning Theory.

I have conjectured throughout this assignment that the main use of ICT in English seems to still be as an Instructional or Instrumental tool. I have quoted literature which shows how ICT can be used as a more cognitive learning tool and that this is considered a highly effective way of learning. The purpose of this brief section is to critically analyse how well the common uses of ICT in English at Key Stage 3 (discussed above) fit constructivist theories of learning as an aid to bettering my own understanding of the issues

It is useful to view an interpretation of how the conjectural or constructivist approach compares to other philosophies of learning. The following table reviews the three main paradigms of learning and the models that fit. It is my opinion, expounded in earlier work, that the paradigm most often applied in Education is the Instructional. This is due to the content laden curriculum (note the Knowledge transfer issue under key concepts) and the pressure on teachers to meet learning objectives within tight timescales (the throughput mode). Multimedia has the opportunity for real revelatory learning but is often confined by these constraints to an instructional 'electronic textbook' role (page turner caricature). (Norman, P (2002:).

View	Instructional	Revelatory	Conjectural
	(Skinner, Tolman)	(Bruner, Ausubel)	(Kolb, Vygotsky)
Key concepts:	Knowledge transfer	Intuition, revelation	Experiential, social learning
Curriculum orientation:	Content	Student	Interdependence
Curriculum delivery:	Quality instruction Linear	Staged opportunities for	Scaffolding, modeling,
	programmes Atomistic: parts	discovery learning.	collaborating. Cross-
	prior to whole.	Strategies include using	discipline. Holistic.
		questions to increase the	Whatever learning
		degree of learning	experience works.
			Specified outcomes
Knowledge:	Storehouse of facts	Terrains to explore	Bicycle to ride
Learner image:	Consumer/ competitor	Explorer, team worker	Producer, collaborator
Learning process:	Throughput	Discovery	Output, input
Evaluation of learning:	Internal	Shared	Self- and external
			evaluation
Role of computer:	Structured, hierarchichal	Simulation, information	Manipulable space for
	presentation, feedback	handling, things to explore	collaborative creation of

			knowledge
Assumptions:	Behaviouristic learning	Theory of learning by	Problem-oriented theory,
	theory	discovery	cognitive theory
Idealisation / caricature:	Patient tutor/page turner	Rich learning environment/ 'black box'	Milieu, venue/ expensive toy

(Adapted from Barr and Tagg (1995) in: Mitchell, A (2000))

Note that the model assumes a problem oriented Approach to learning ie: the application of cognitive theory where learning takes place in context or is:

"inseparable from the world, achieved through participation in the culture of practice" (Leach and Moon 1999:271)

Piaget suggested cognitive development was a process of maturation. A balance between what is known and what is being experienced is developed. (Williams & Burden 1997 in Pachler & Leask 1999: 10); or that children should be seen as builders of their own intellectual structures, developed through experience and exposure to environments and processes. (Papert 1993: 7).

Another exponent of cognitive learning, in this case constructivist, is Vygostky. Generally attributed with the coining of the term "intellectual tool" (Davis et al 1997:14) he noted that humans have been endowed with certain mental functions (classified by him as lower and higher order functions) and those functions (memory, etc) allow us to make sense of our environment. (ibid :15). Further, we construct meaning from our experiences through the use of these tools – in which sense we learn. Children are capable of using these natural tools to learn, although higher order learning should be carefully considered and planned (ibid :16).

Marilyn Foreman argues that the National Literacy Strategy is predicated on Vygotskian principles (Foreman, M (2000:83)). She continues to explore how the Vygotskian interpretation of teaching and learning is inherent in the language of the teaching objectives (ibid) and that with the improved training (presumably ITT and NOF) teachers would be able to incorporate ICT into their approach, but that the the approach has been:

"undervalued in the prescriptive and often narrowly defined methods of presentation to teachers and consequently in the implementation of the Literacy Hour."

(Foreman, M (2000:83))

Although this is a valid observation to English in general, it could be argued that even though many teachers of English feel constrained by the Literacy Strategy (personal observation) I feel the inference that ICT would be used if the strategy was less prescriptive, is optimistic.

The social constructivist philosophy suggests that computers will:

"support students working together on self-directed activities to create understanding"

(Selinger, M (2001:85))

This view underpins my understanding of the cognitive / conjectural approach being experiential as expounded by Kolb in his situated learning theory (ref). The students create / build and develop their understanding by working within that context in a self guided way. The teacher can help by:

"creating contexts for 'high quality' discourse and 'interactive' learning." (Foreman, M (2000:84))

It has already been argued that the primary use of ICT in English is as a tool for presentation. (Easingwood, N 2001:49) In that context I would suggest that the learning has already been done in the non-ICT context (which may well have been constructivist in approach!) and that the use of ICT is purely instrumental in nature. The computer becomes the tool for showing learning rather than a means to learn. This is not to dispute the claims made by Easingwood (ibid) about the presentational use encouraging higher order literacy skills, but to question how many students truly benefit in this way and if that can be defined as a "constructivist" approach.

Where CD Roms and the internet are used, my own observations and experience have shown that it is usually as an add-on activity – not because they are valuable learning tools, but because they cost money! These are usually used for research into a topic or theme (find two pictures of Shakespeare) and are rarely used as a means to successful

learning in their own right. More often than not they are sampled without space for reflection and discussion in a less effective way than even paper based sources are. I should add that this is true of all areas of the curriculum and not just English. Where these resources are used it is often unplanned and the learning approach could at best be described as revelatory. More often than not they are used as an instructional tool (go to this screen and read the paragraph) which negates the potential of the revelatory paradigm and the non-linear media.

The more creative approach to Word processing is far more exciting as it could engender a more cognitive approach with learners reflecting on and demonstrating their understanding as they use the application to illustrate the text. If they work in pairs or groups using the tools to highlight the appropriate themes in each others work they will develop their own understanding and reinforce the learning of the writer.

I would also argue that the Kar2ouche storyboarding software is also predicated on a cognitive approach to learning. It could be used in much the same way as any other presentational tool – "you have learned this - now show me in pictures". However, the promotion of the tool and the associated research have been mainly founded around the tool being used to learn and explore a theme from, say, Macbeth. The students are allowed to explore and developed their own interpretation within their own experience and understanding of the issues. This in turn encourages debate, discussion and reflection by which means the students review their ideas and approach – ie. Learning is taking place independently of the teacher. The teacher doesn't have to review the mood of the scene as the students will have to do this as part of their scene setting. As one research report shows:

"The teacher considered *Kar2ouche*®'s greatest strengths to lie in its ability to stimulate discussion, promote collaboration between pupils and to represent key images, moments and moods. Pupils reported a clearer appreciation and understanding of the scene having used the program."

(Birmingham and Davies 2001:245)

This demonstrates the tool's potential as a cognitive learning tool when used in an appropriate way.

## Conclusion:

It is my opinion based that, despite the language of some of the DfES literature; the constructivist model of learning is not highly evident in ICT use in English. I feel that the main use is instrumental with the computer replacing pen and paper to record learning that has already taken place. Multimedia and CD Rom resources can be and are used in a "revelatory" way, but often as research into or preparation for a learning activity and often in a fairly unplanned and unstructured way; not as the learning activity itself. This revelatory approach can become partially constructivist. Good examples do exist, however, of practice which does demonstrate constructivist principles and approaches and which can be shown to be successful for students learning. These examples would include Kar2ouche and Creative Word Processing.

# 7.0) Conclusions

I set out at the start to investigate three issues:

- i. Whether using ICT in English at Key Stage 3 can have any impact on attainment.
- ii. The most frequently discussed uses of ICT in English at Key Stage 3.
- iii. To find 2 examples of good practice in using ICT in English.

I have established a view that there is a potential for ICT to have an impact on attainment in English but this is too poorly supported by evidence to make a definitive claim. The survey of SEEVEAZ teachers suggests that there is at least a perception that the impact, if any, is positive. I have voiced the opinion that given more creative and greater use of ICT, the impact on attainment will at least move closer to that of Science. Teachers of English in SEEVEAZ are bucking the national trend with regards to use of ICT. They have it written into schemes of work and use it more frequently than research suggests is the norm.

I have discussed and evaluated the most frequent uses of ICT in English and have critiqued their effectiveness. I have also discussed the situation of ICT in English as regards the National Curriculum and how BECTa and the TTA have tried to address the issues. My perspective that ICT is still used mainly as a secretarial tool for presentation and not as a "learning tool" is reflected in literature and also within the experiences of SEEVEAZ schools, but many examples of how ICT could be used more creatively are also present. Teachers of English in SEEVEAZ seem to be of the opinion that creative / cognitive uses offer potential even if this type of use is currently rare. The place of ICT as a conduit for cultural development in terms of communication and language has also been discussed and is highlighted in the literature as an area English teachers should be aware of.

I have examined two examples of what I would consider, after reading, to be good use of ICT in English. I have critiqued these and the approaches they reflect as well as examined how the theory supports their potential as effective learning approaches. To supplement this I have also produced an illustrative case study of work done in my own school that I consider to be good practice.

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#### <u>APPENDIX A – The Survey</u>

### SEEVEAZ and Saffron Walden County High School

#### **Best Practice Research Scholarship**

### Use of ICT in Key Stage 3 English.

Please answer all of the questions as honestly as possible. We are grateful for you taking the time and remember, the data you provide will be used to help all members of the Zone to use ICT more effectively in teaching and learning.

1) Do you have use of ICT written into your lesson plans and schemes of work?

Yes	No
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#### 2) How often do you use ICT with each KS3 teaching group?

Every Lesson	Often (every month)	Sometimes (half-termly)	Rarely (termly)	Never

3) From your experience, how much does ICT impact on the following (please indicate for each option)?

	Very positive	Positive	Negligible	Negative	Very negative
Attainment					
Behaviour					
Motivation					

4) Please rate your use of the following ICT strategies from 1-5 (where 1 is most often used and 5 is least)

ICT Strategy	1-5
Drafting and refining text (editing skills)	
Final presentation of draft work	
Firmly structured guided web / multimedia research	

Unstructured web / multimedia research	
Creative development (creating audio visual products	

5) Do you feel ICT is *most effective* in supporting and enhancing learning in English when used in an instructional / instrumental way (ie. Used for electronic "chalk and talk" or as a tool to present learning already done, draft work, etc) **OR** cognitive way (learning through discovery / exploration, social interaction, etc)?

Instructional / instrumental	
Cognitive	

6) Please (briefly) record any examples of good practice in using ICT in English that you would like to share with other colleagues in the Zone

Thank you very much for taking the time to answer this survey and supporting SEEVEAZ in its work.

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